| | [**Overview**](http://docs.google.com/overview-summary.html) | [**Package**](http://docs.google.com/package-summary.html) | [**Class**](http://docs.google.com/java/awt/dnd/DropTargetDragEvent.html) | **Use** | [**Tree**](http://docs.google.com/package-tree.html) | [**Deprecated**](http://docs.google.com/deprecated-list.html) | [**Index**](http://docs.google.com/index-files/index-1.html) | [**Help**](http://docs.google.com/help-doc.html) | | --- | --- | --- | --- | --- | --- | --- | --- | | | ***Java™ Platform***  ***Standard Ed. 6*** |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| PREV   NEXT | [**FRAMES**](http://docs.google.com/index.html?java/awt/dnd//class-useDropTargetDragEvent.html)    [**NO FRAMES**](http://docs.google.com/DropTargetDragEvent.html)     [**All Classes**](http://docs.google.com/allclasses-noframe.html) |

**Uses of Class**

**java.awt.dnd.DropTargetDragEvent**

| Packages that use [DropTargetDragEvent](http://docs.google.com/java/awt/dnd/DropTargetDragEvent.html) | |
| --- | --- |
| [**java.awt.dnd**](#3znysh7) | Drag and Drop is a direct manipulation gesture found in many Graphical User Interface systems that provides a mechanism to transfer information between two entities logically associated with presentation elements in the GUI. |

| Uses of [DropTargetDragEvent](http://docs.google.com/java/awt/dnd/DropTargetDragEvent.html) in [java.awt.dnd](http://docs.google.com/java/awt/dnd/package-summary.html) | |
| --- | --- |

| Methods in [java.awt.dnd](http://docs.google.com/java/awt/dnd/package-summary.html) with parameters of type [DropTargetDragEvent](http://docs.google.com/java/awt/dnd/DropTargetDragEvent.html) | |
| --- | --- |
| void | **DropTargetAdapter.**[**dragEnter**](http://docs.google.com/java/awt/dnd/DropTargetAdapter.html#dragEnter(java.awt.dnd.DropTargetDragEvent))([DropTargetDragEvent](http://docs.google.com/java/awt/dnd/DropTargetDragEvent.html) dtde)            Called while a drag operation is ongoing, when the mouse pointer enters the operable part of the drop site for the DropTarget registered with this listener. |
| void | **DropTargetListener.**[**dragEnter**](http://docs.google.com/java/awt/dnd/DropTargetListener.html#dragEnter(java.awt.dnd.DropTargetDragEvent))([DropTargetDragEvent](http://docs.google.com/java/awt/dnd/DropTargetDragEvent.html) dtde)            Called while a drag operation is ongoing, when the mouse pointer enters the operable part of the drop site for the DropTarget registered with this listener. |
| void | **DropTarget.**[**dragEnter**](http://docs.google.com/java/awt/dnd/DropTarget.html#dragEnter(java.awt.dnd.DropTargetDragEvent))([DropTargetDragEvent](http://docs.google.com/java/awt/dnd/DropTargetDragEvent.html) dtde)            Calls dragEnter on the registered DropTargetListener and passes it the specified DropTargetDragEvent. |
| void | **DropTargetAdapter.**[**dragOver**](http://docs.google.com/java/awt/dnd/DropTargetAdapter.html#dragOver(java.awt.dnd.DropTargetDragEvent))([DropTargetDragEvent](http://docs.google.com/java/awt/dnd/DropTargetDragEvent.html) dtde)            Called when a drag operation is ongoing, while the mouse pointer is still over the operable part of the drop site for the DropTarget registered with this listener. |
| void | **DropTargetListener.**[**dragOver**](http://docs.google.com/java/awt/dnd/DropTargetListener.html#dragOver(java.awt.dnd.DropTargetDragEvent))([DropTargetDragEvent](http://docs.google.com/java/awt/dnd/DropTargetDragEvent.html) dtde)            Called when a drag operation is ongoing, while the mouse pointer is still over the operable part of the drop site for the DropTarget registered with this listener. |
| void | **DropTarget.**[**dragOver**](http://docs.google.com/java/awt/dnd/DropTarget.html#dragOver(java.awt.dnd.DropTargetDragEvent))([DropTargetDragEvent](http://docs.google.com/java/awt/dnd/DropTargetDragEvent.html) dtde)            Calls dragOver on the registered DropTargetListener and passes it the specified DropTargetDragEvent. |
| void | **DropTargetAdapter.**[**dropActionChanged**](http://docs.google.com/java/awt/dnd/DropTargetAdapter.html#dropActionChanged(java.awt.dnd.DropTargetDragEvent))([DropTargetDragEvent](http://docs.google.com/java/awt/dnd/DropTargetDragEvent.html) dtde)            Called if the user has modified the current drop gesture. |
| void | **DropTargetListener.**[**dropActionChanged**](http://docs.google.com/java/awt/dnd/DropTargetListener.html#dropActionChanged(java.awt.dnd.DropTargetDragEvent))([DropTargetDragEvent](http://docs.google.com/java/awt/dnd/DropTargetDragEvent.html) dtde)            Called if the user has modified the current drop gesture. |
| void | **DropTarget.**[**dropActionChanged**](http://docs.google.com/java/awt/dnd/DropTarget.html#dropActionChanged(java.awt.dnd.DropTargetDragEvent))([DropTargetDragEvent](http://docs.google.com/java/awt/dnd/DropTargetDragEvent.html) dtde)            Calls dropActionChanged on the registered DropTargetListener and passes it the specified DropTargetDragEvent. |

| | [**Overview**](http://docs.google.com/overview-summary.html) | [**Package**](http://docs.google.com/package-summary.html) | [**Class**](http://docs.google.com/java/awt/dnd/DropTargetDragEvent.html) | **Use** | [**Tree**](http://docs.google.com/package-tree.html) | [**Deprecated**](http://docs.google.com/deprecated-list.html) | [**Index**](http://docs.google.com/index-files/index-1.html) | [**Help**](http://docs.google.com/help-doc.html) | | --- | --- | --- | --- | --- | --- | --- | --- | | | ***Java™ Platform***  ***Standard Ed. 6*** |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| PREV   NEXT | [**FRAMES**](http://docs.google.com/index.html?java/awt/dnd//class-useDropTargetDragEvent.html)    [**NO FRAMES**](http://docs.google.com/DropTargetDragEvent.html)     [**All Classes**](http://docs.google.com/allclasses-noframe.html) |

[Submit a bug or feature](http://bugs.sun.com/services/bugreport/index.jsp)

For further API reference and developer documentation, see [Java SE Developer Documentation](http://docs.google.com/webnotes/devdocs-vs-specs.html). That documentation contains more detailed, developer-targeted descriptions, with conceptual overviews, definitions of terms, workarounds, and working code examples.

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